



TALES FROM THE TABLE

Why Dungeons and Dragons is Good for Your Career

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What is Dungeons and Dragons?



A *fantasy tabletop role-playing game* where players work together to delve into the unknown, kill monsters, find loot, save the world, and in the end, have a good time creating a story together with the guidance of a Dungeon Master.

Otherwise known as:

A massive amount of rules (that are often ignored) which are supposed to dictate how to interact with a made-up situation that one person decided to throw at the players coupled with insane amount of BS players come up with to mess with said person and break the situation. Much shenanigans and laughter ensues.



Wait. How does a silly game help my career?

Simple. At its' core, Dungeons and Dragons relies on several social skills which are important to business, yet many people who are shy, nervous, etc. don't get a lot of practice in their day to day lives.

Dungeons and Dragons helps me learn to:

1. Project my voice and speak clearly to groups of people
2. Translate my thoughts into words quickly and effectively
3. Ensure my ideas and thoughts are heard even when others are overpowering the conversation
4. Work with complete strangers to effectively collaborate to achieve a goal
5. And more!

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WATCH AS I TURN THIS INTO A JOB DESCRIPTION!

ward needs can Improve Social Skills?

Cooperative **coding** takes a lot of collaboration.

As a **coworker** need to quickly:

- Explain how **an algorithm is** applicable to the given scenario
- Comfortably **express your thoughts** even in groups where you don't know the other players
- Take action when groups are indecisive to move the **project forward**

I'm game. How do I start?

All you need is 3-7 players, a dungeon master, pen, paper, and dice!

There are a lot of extra stuff to enhance the game and make it easier to play, but it's all optional thanks to the internet!

Helpful resources:

- Player's handbook - almost everything a player needs to make their own characters!
- DM's Guild.com - lot's of premade adventures
- Roll20.net - Online play for long distance games + easy to use rules wiki
- DM's Screen - A divider that has dungeon master specific rules for quick reference





Where can I find people to play with?

1. Tribe Comics and Games on South Lamar (I play here 2-3 times a week.)
 - a. Thursday Night DnD from 7pm-11pm with friendly new player tables often run by yours' truly
 - b. Lady's Wednesday Night DnD from 6pm-11pm where 20+ women play weekly. (Sorry, no boys allowed)
 - c. Dungeons Master's Workshop to learn to be a better DM hosted once a month. Find event on facebook.
 - d. Character Creation Saturday's once a month for in depth character rules explanation from experienced players. Find the even on Facebook.
2. Dragon's Lair
 - a. Saturday DnD (I don't know what time, but you need to sign up beforehand to play)
3. Ask around!